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In this workshop four about objects oriented programming we was talking about specific topic of C# platform to understand the inherit from the computer this part has properties model, size, and objects Turn On, Turn Off. Furthermore learn than Desktop have a properties: Has speakers, Hard drive Capacity and for objects: Assemble. Laptop have a particular properties like: has a touch screen.

Objects: Open, Close.

COMPUTER

MODEL

TURN ON ( )

TURN OFF ( )

LAPTOP

HAS TOUCH SCREEN

OPEN ( )

CLOSE ( )

Desktop

Has speakers

Hard drive Capacity

Assemble ( )